

Letter of Recommendation: Constantine Wiig Wennersten

To whom it may concern.

I had the pleasure of working closely with Constantine during her internship as a composer and sound designer at Eddaheim in 2022/2023. She is a talented composer with a great range of skills and musical references that enabled a great collaboration on the cinematic game score for our AA sci-fi horror game, Neon Knights: Humanity Erased.

Constantine is an inspired and skilled composer. She has a good intuition for storytelling and came up with multiple creative ideas for how to translate the themes and tones of the game and its story into an emotional score. Her wide range of musical inspirations and sharp ear for instruments enabled us to explore many different solutions and find a common musical language to explore different scores with.

She also proved resourceful in building out soundbanks for the project's audio effects, doing field recordings and even authoring new sound effects mixing and mastering from our audio library, her field recordings and her own voice for chilling banshee-like screams for some of our monsters.

She is diligent with deadlines and professional in taking feedback and working with both artists, programmers and sound-designers in iterating both creatively and on technical implementation. She took responsibility for her own learning when it came to mastering the intricacies of implementing a score in Wwise to make it change dynamically and adapt to gameplay.

She also quickly embedded herself in the social culture at the studio, spreading smiles with her music quizzes and great spirit.

I can wholeheartedly recommend Constantine as a capable and talented young composer who is quick to adapt and learn, and I believe she will make a great addition to any team, small or large.

31/03-2023

Alexander Tange

Creative Director, Eddaheim

